

The Body



AGENCY





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Free To Play



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Guns





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Achievements

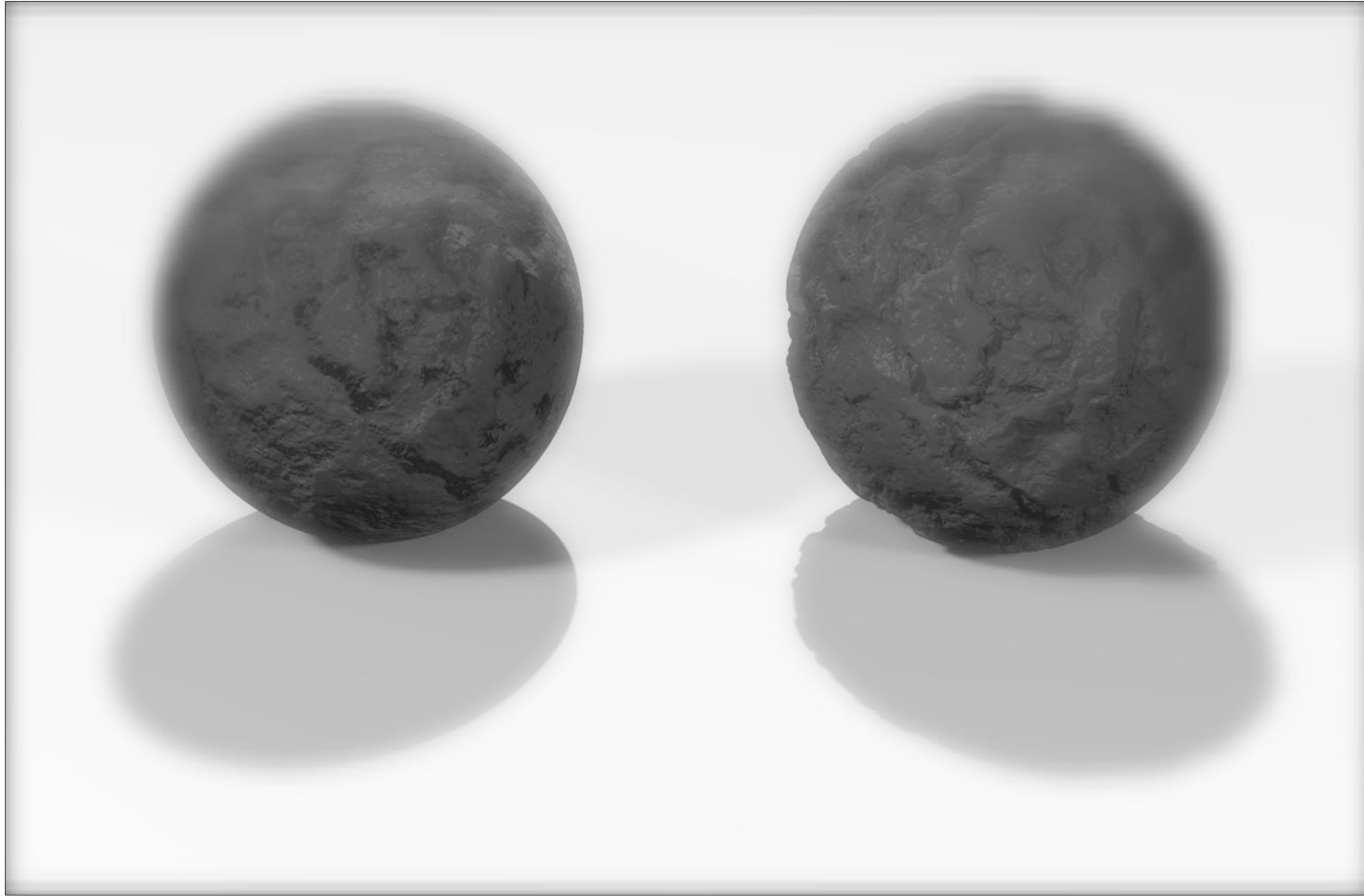


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3D



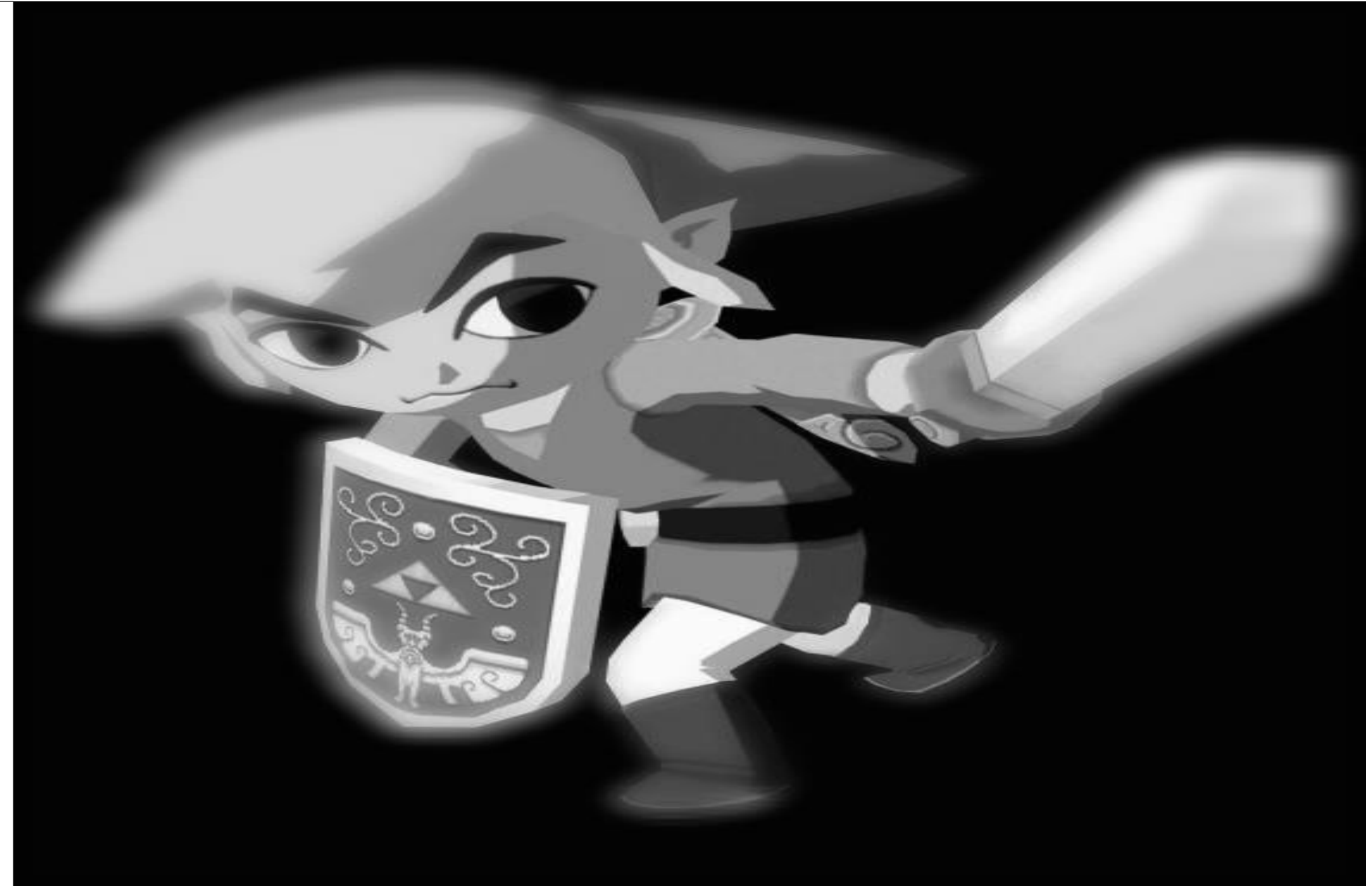


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Bump Mapping

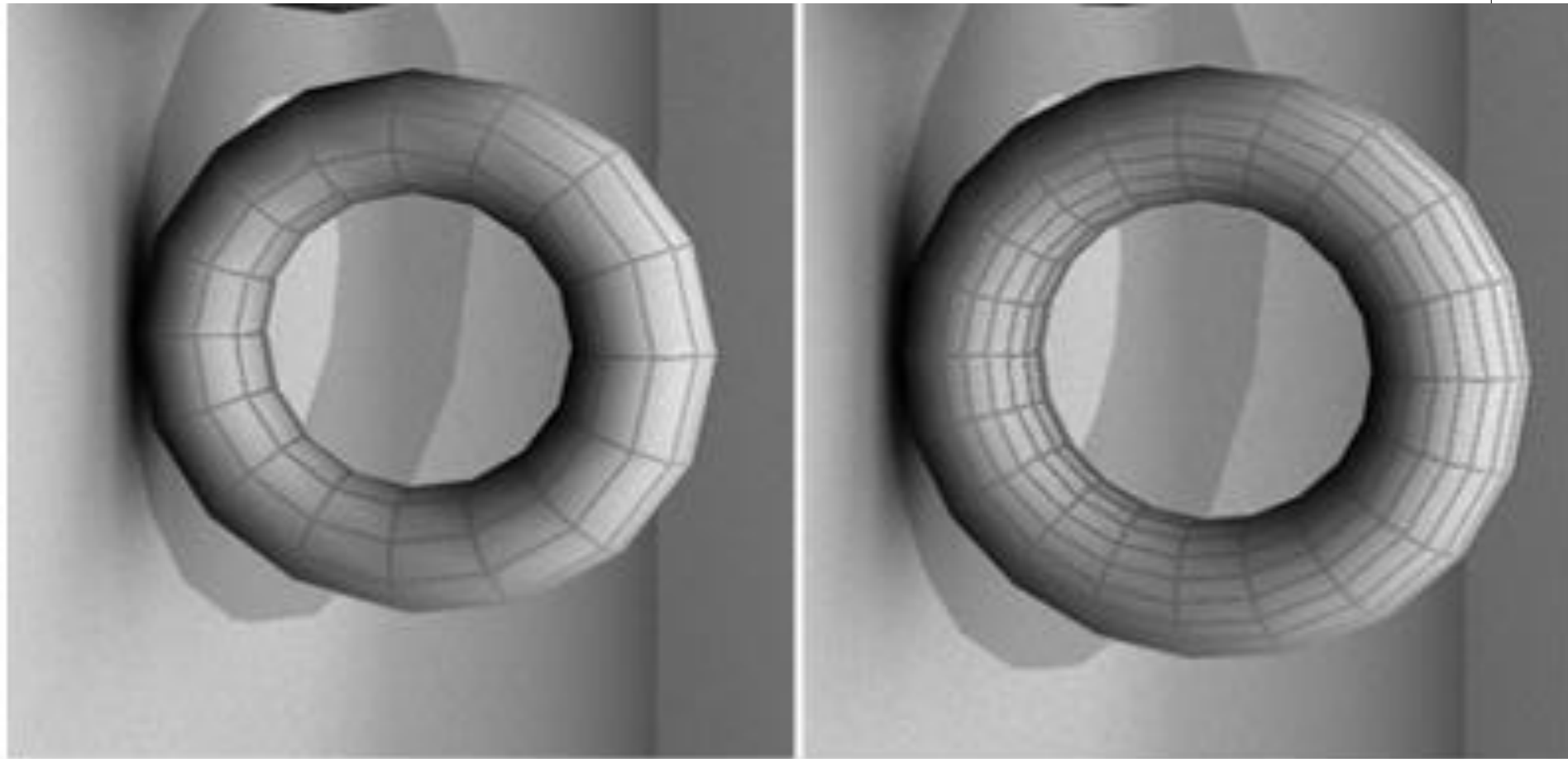


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Cell Shading



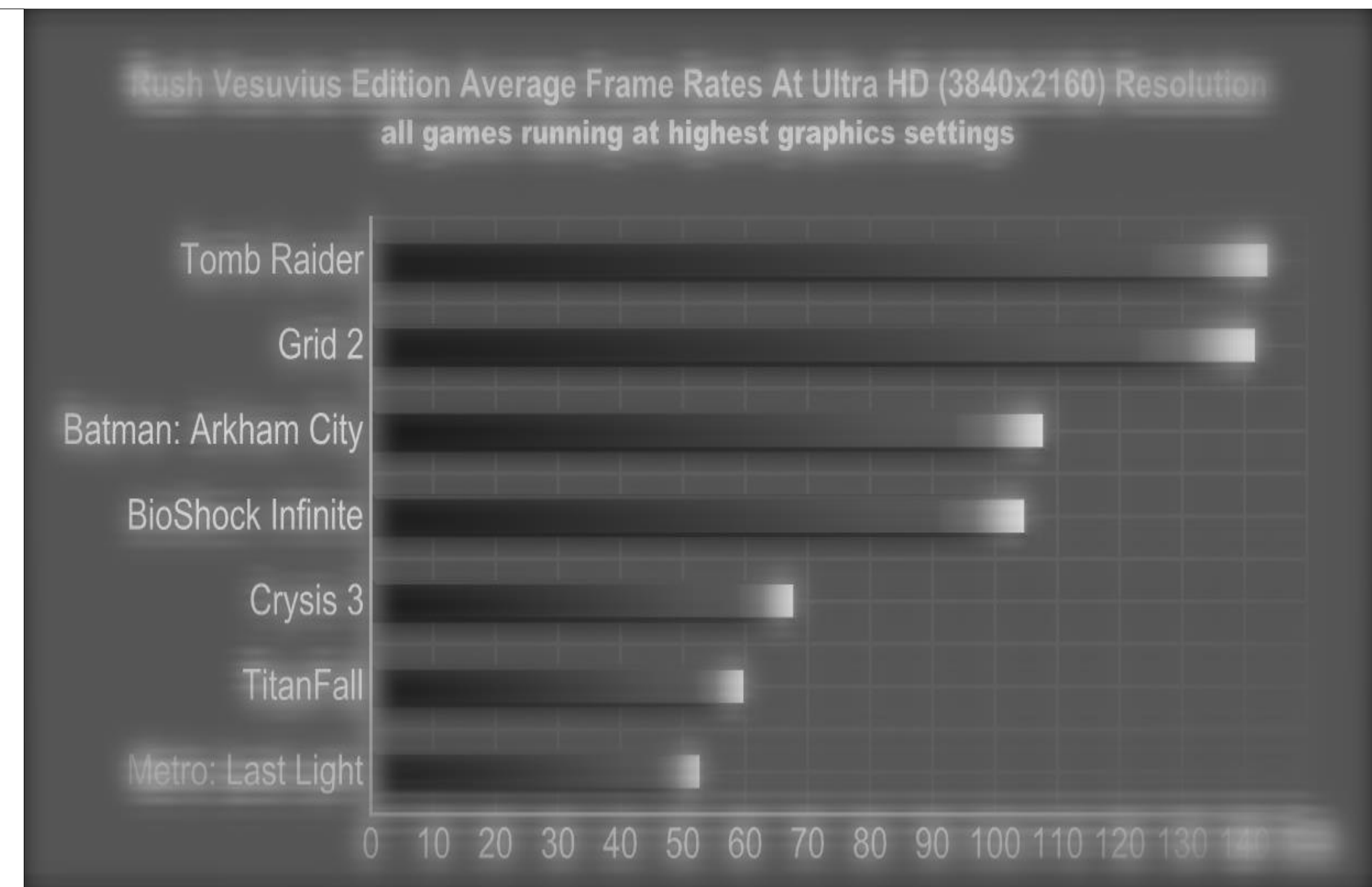


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Polygon Counts



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Frame Rates





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Virtual Reality



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Motion Capture



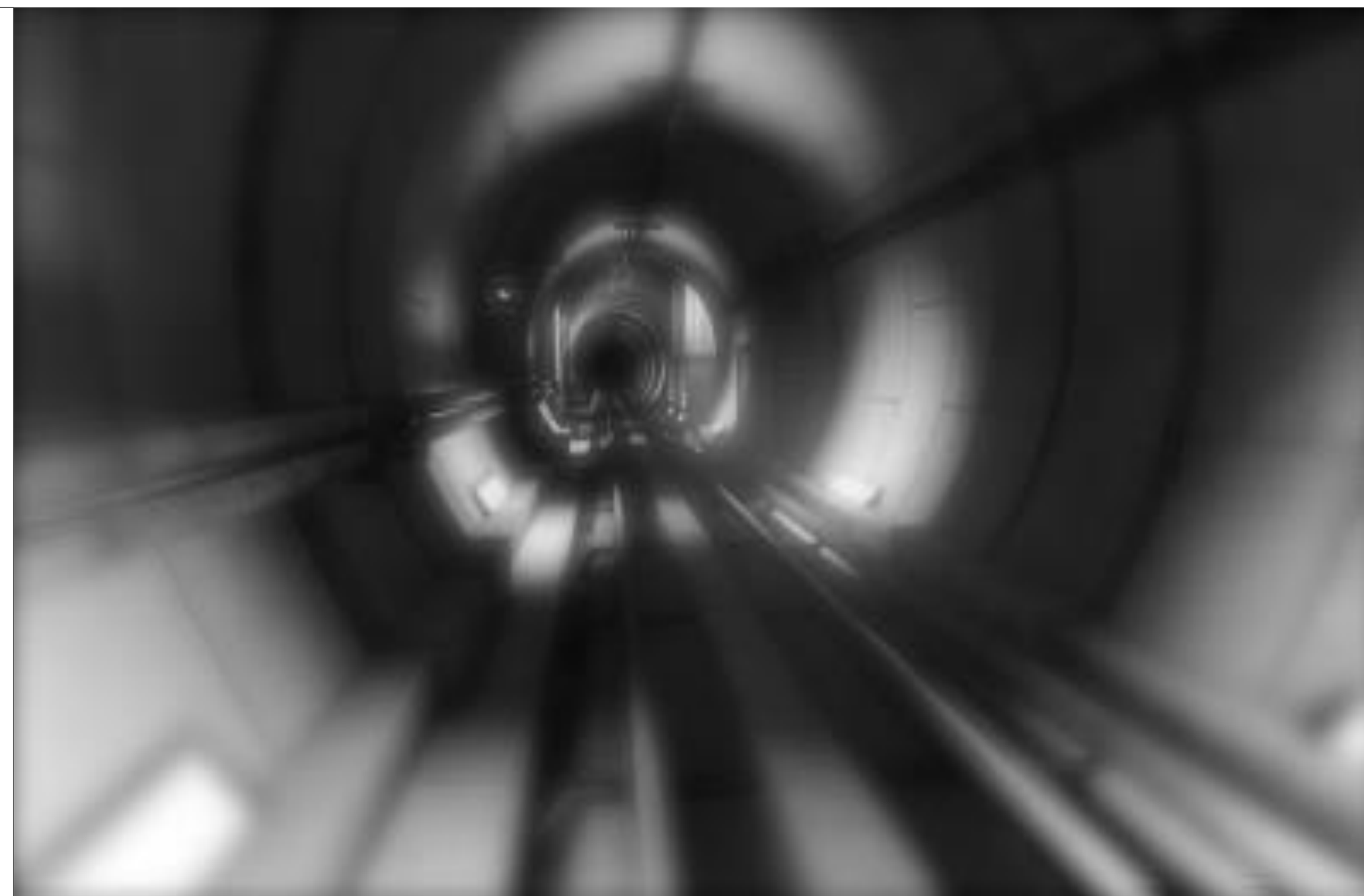


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Ragdoll Physics



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Linear Stories



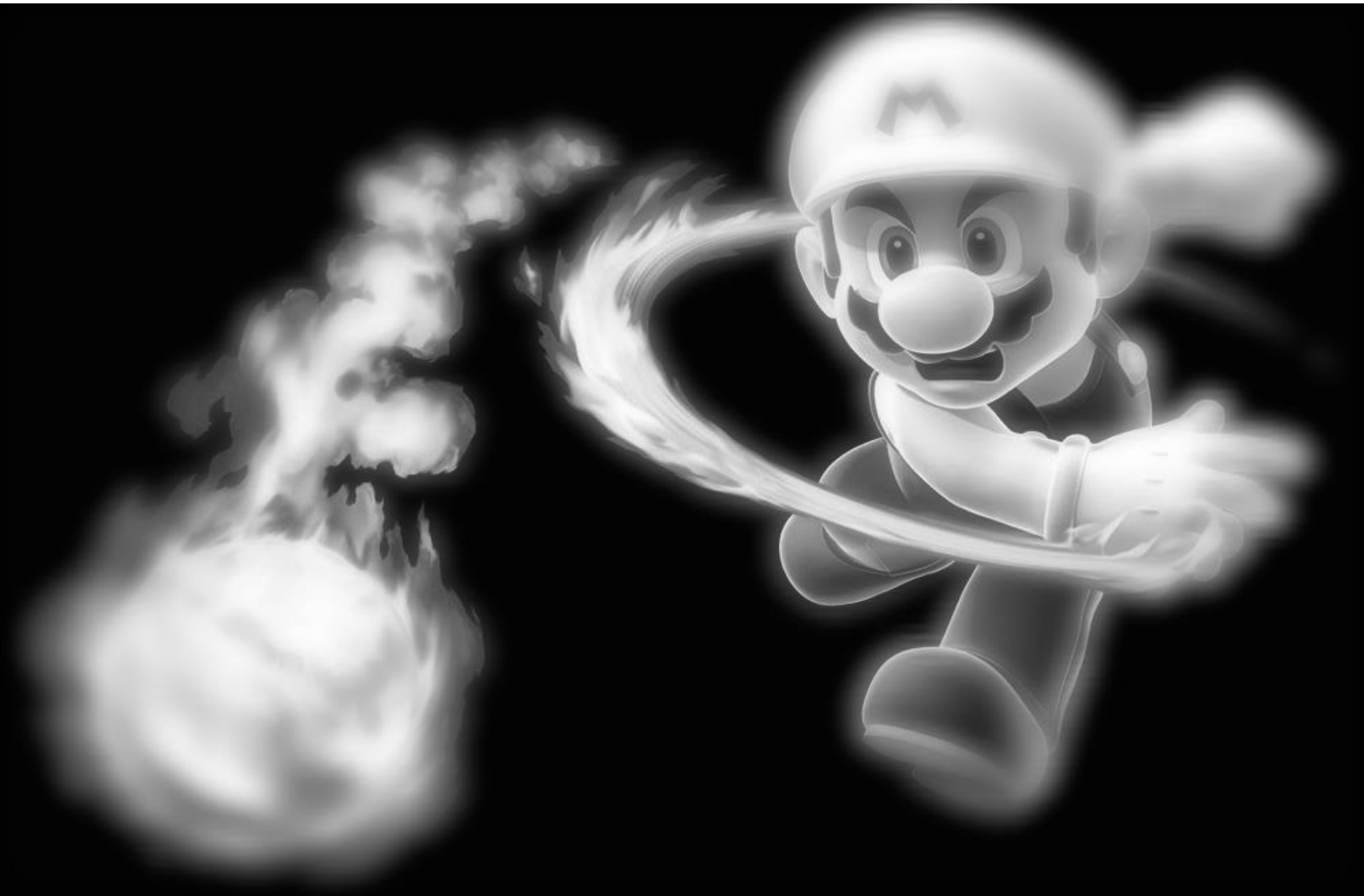


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Hollywood



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Mario





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Sonic



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Clichés





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Acronyms



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Local Multiplayer





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Lack of Local Multiplayer

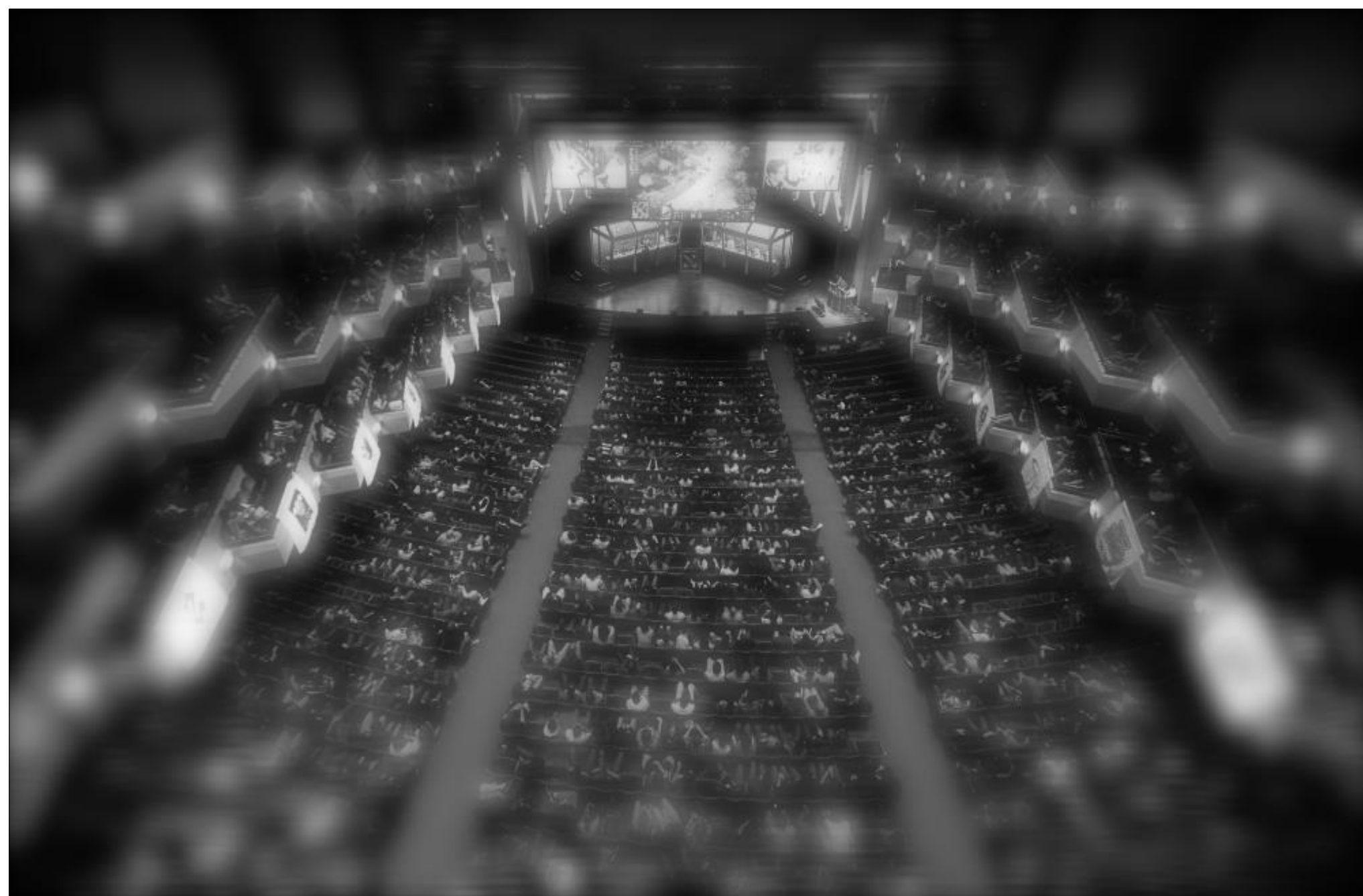


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Online Multiplayer





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Women





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Dear media partners,

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Marketing Men



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Games Journalists



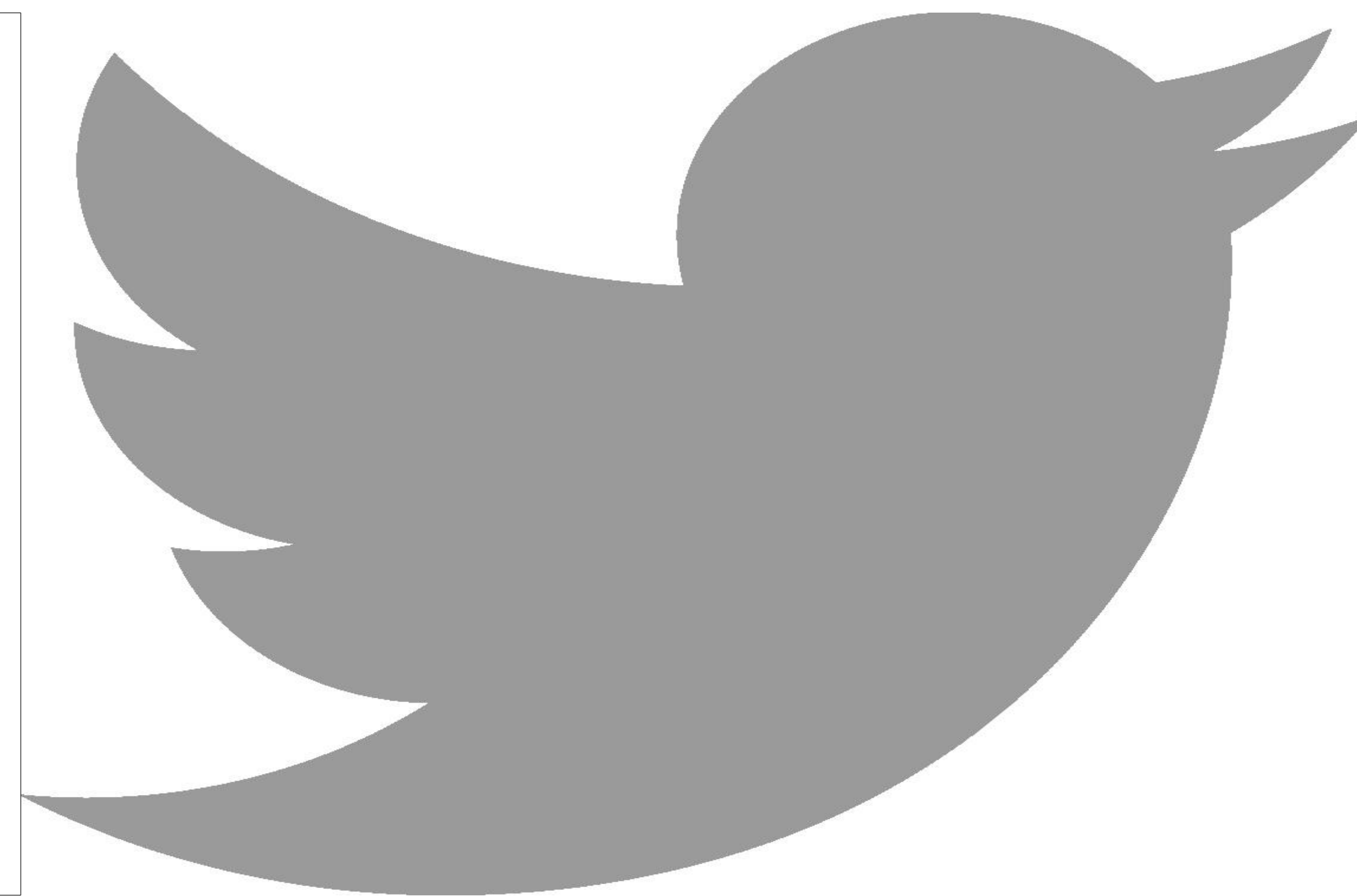


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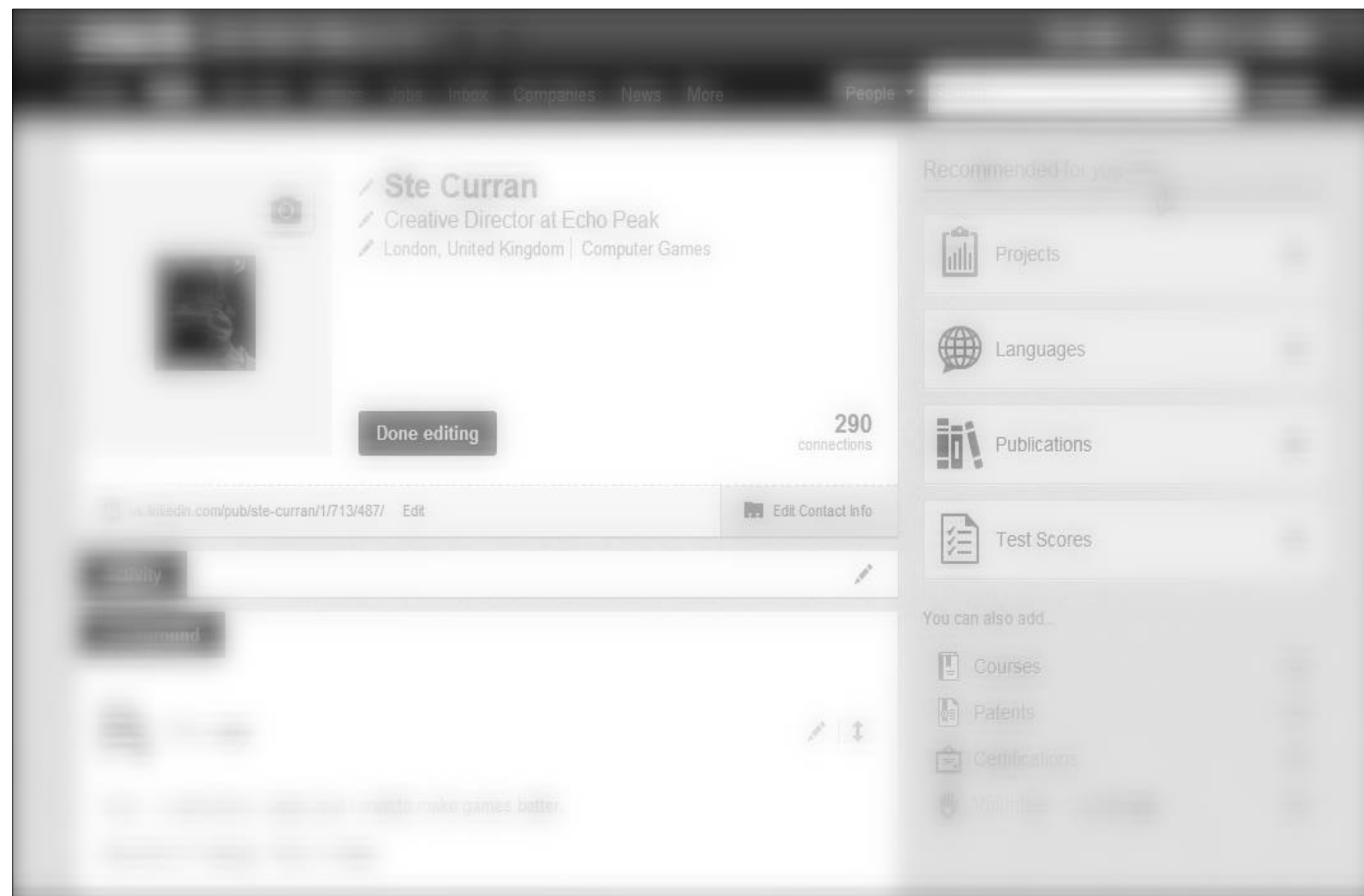


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Children





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Tim Schafer



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Kickstarter

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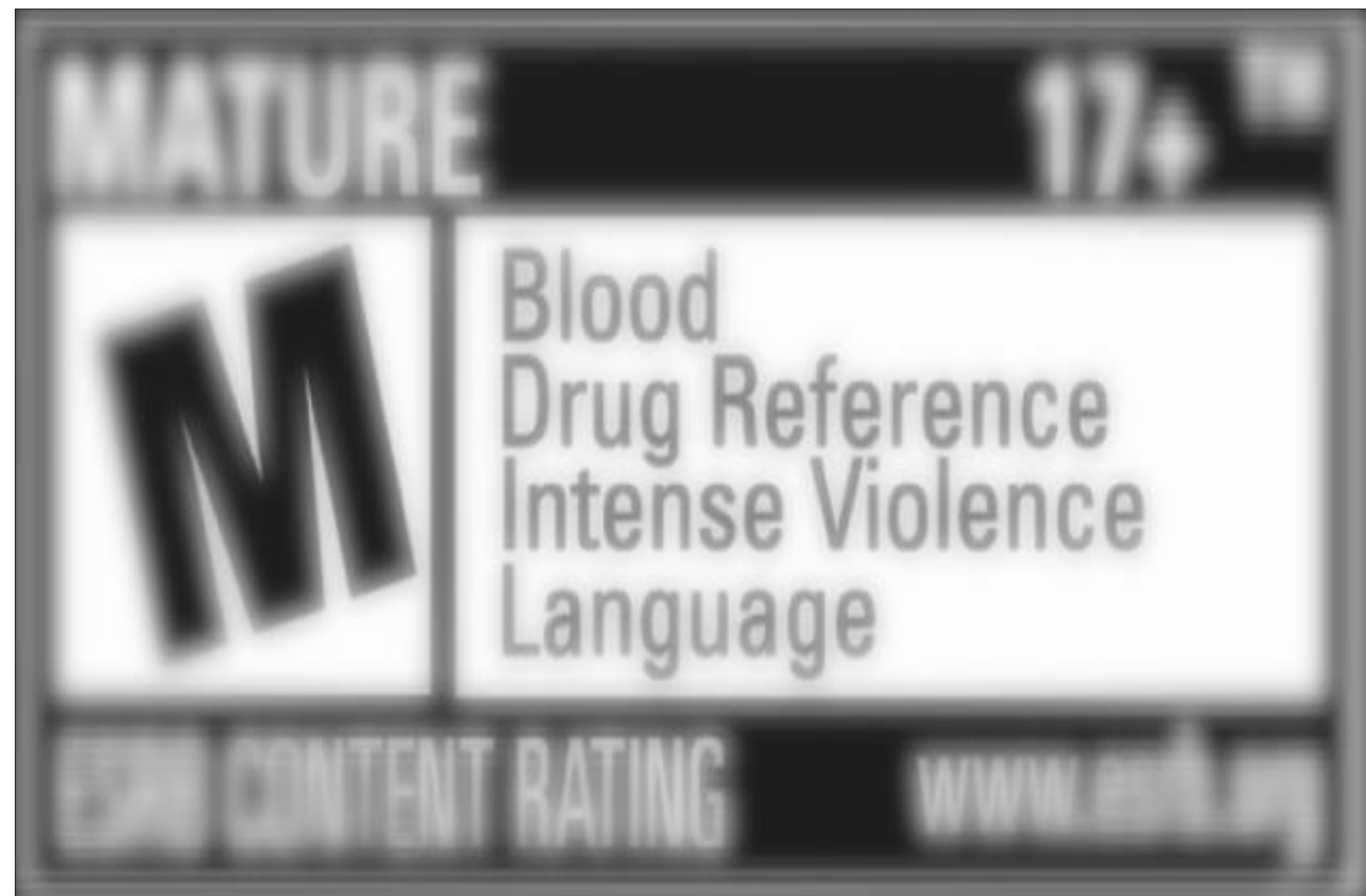


Post-mortems



The Post-mortem





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First-person Shooters





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MMOs

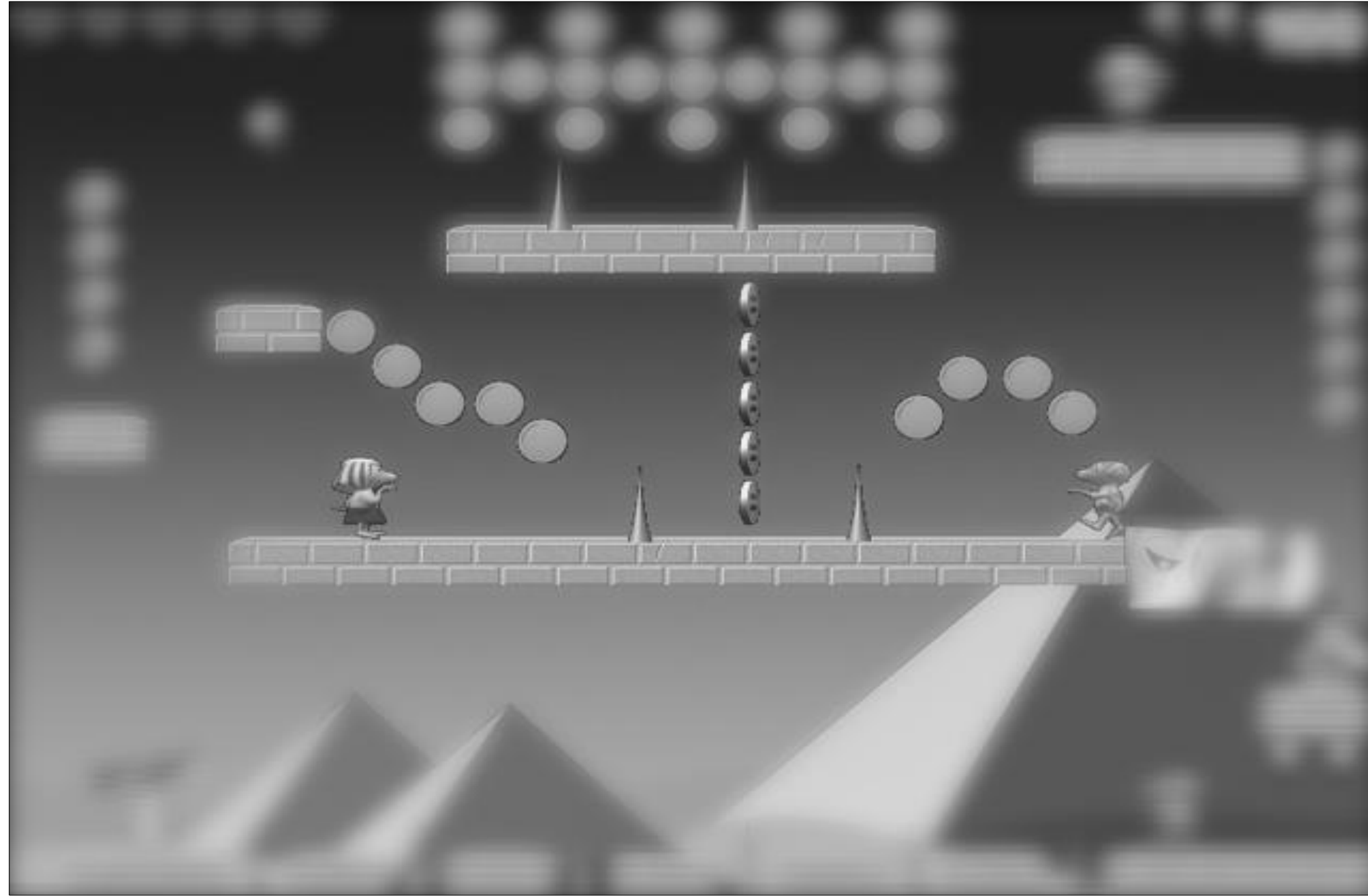


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Indie Games



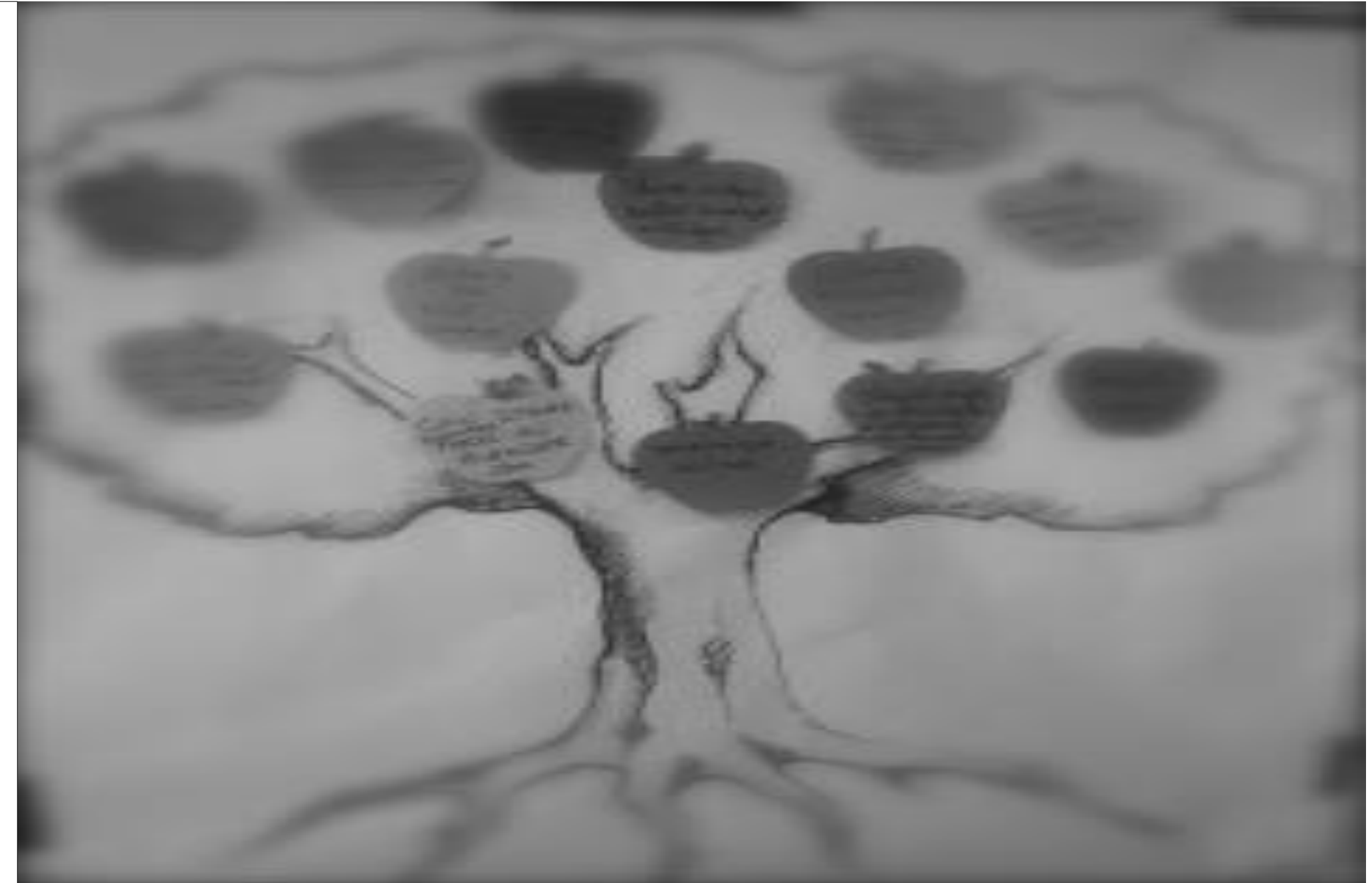


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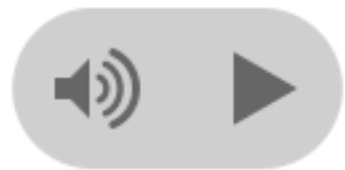
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Final Fantasy



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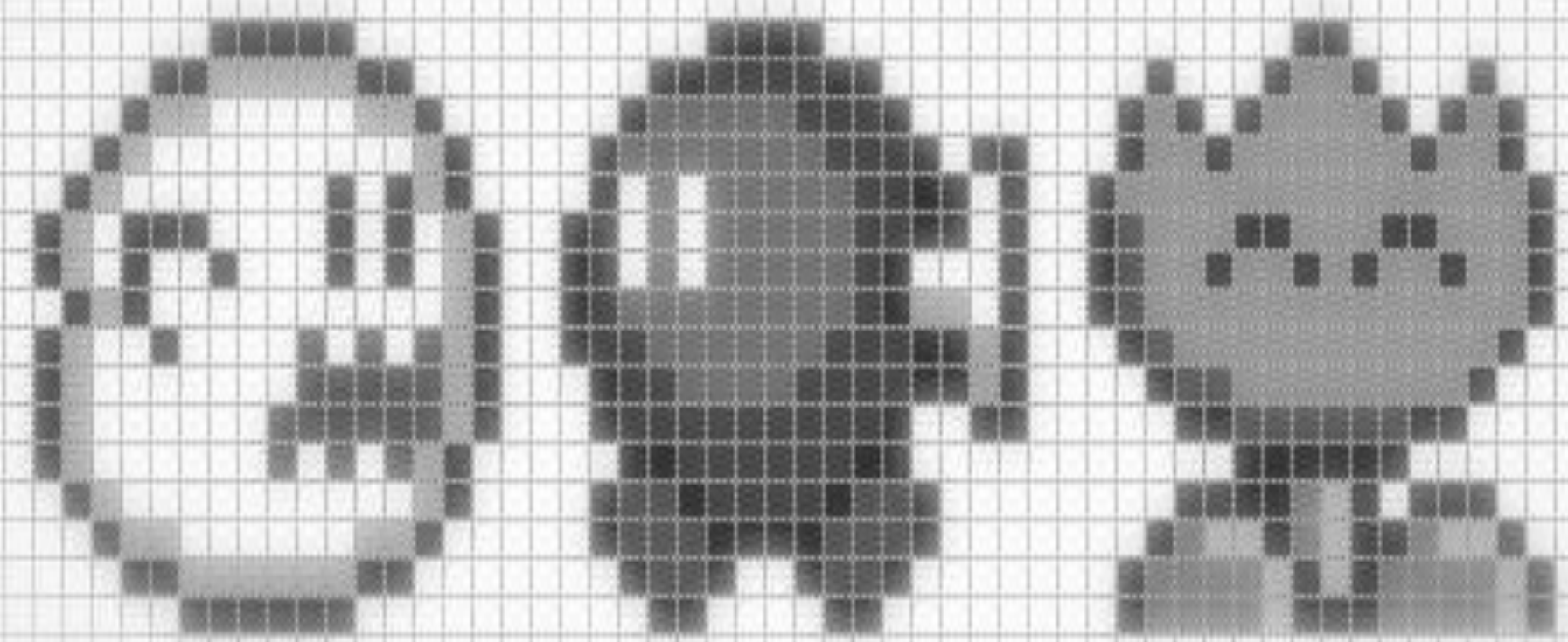


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Old White Men

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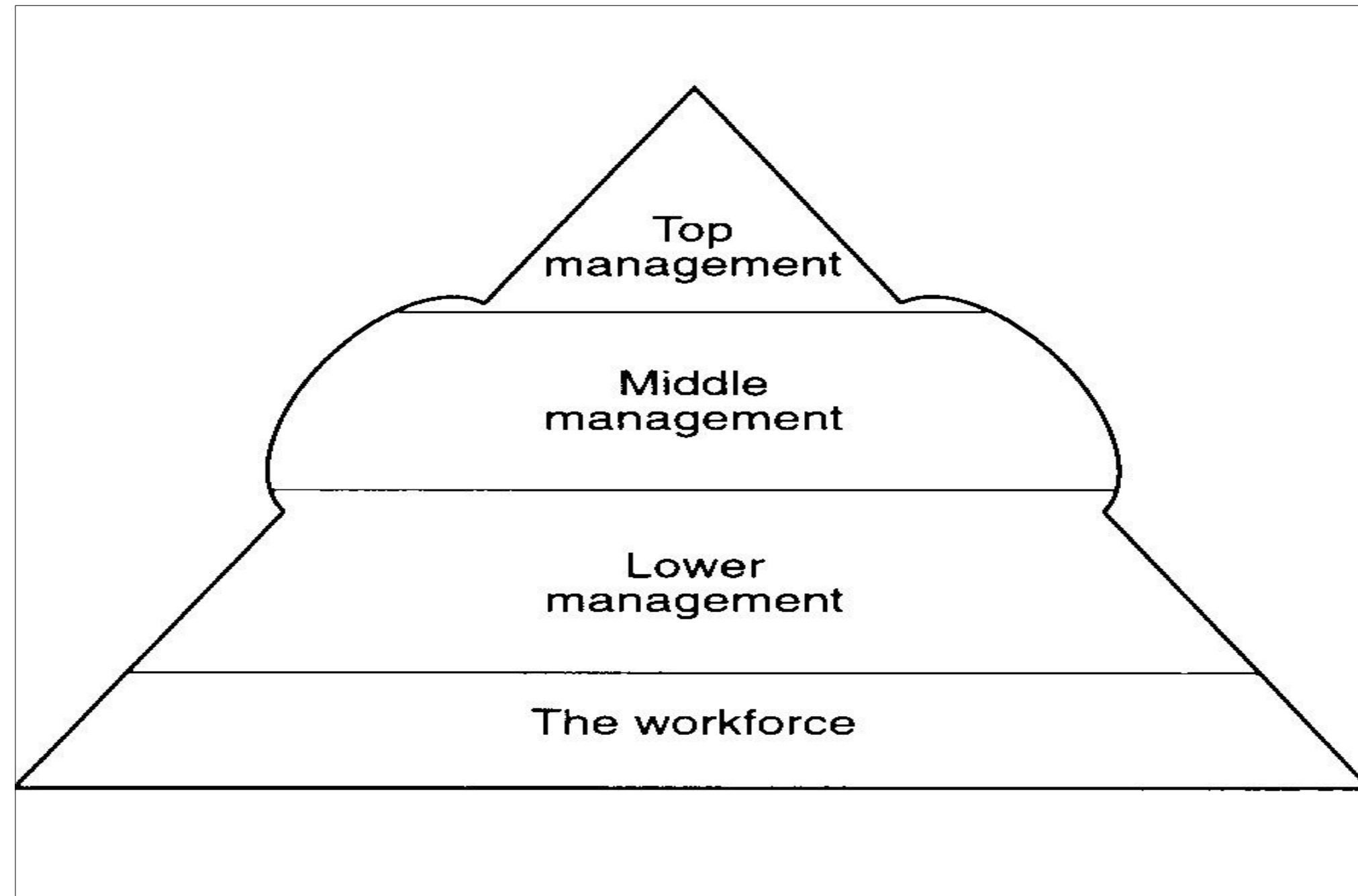


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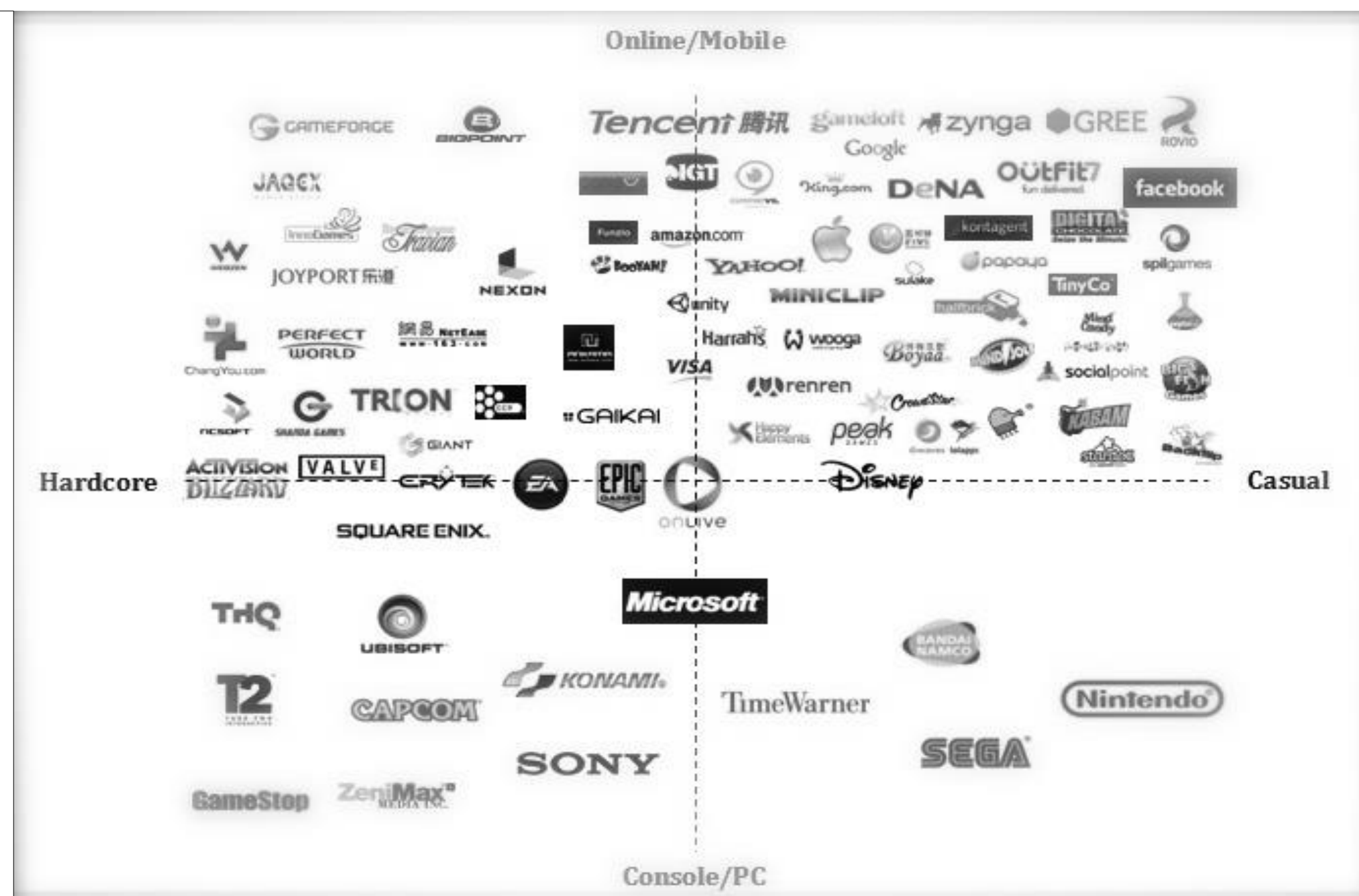


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You

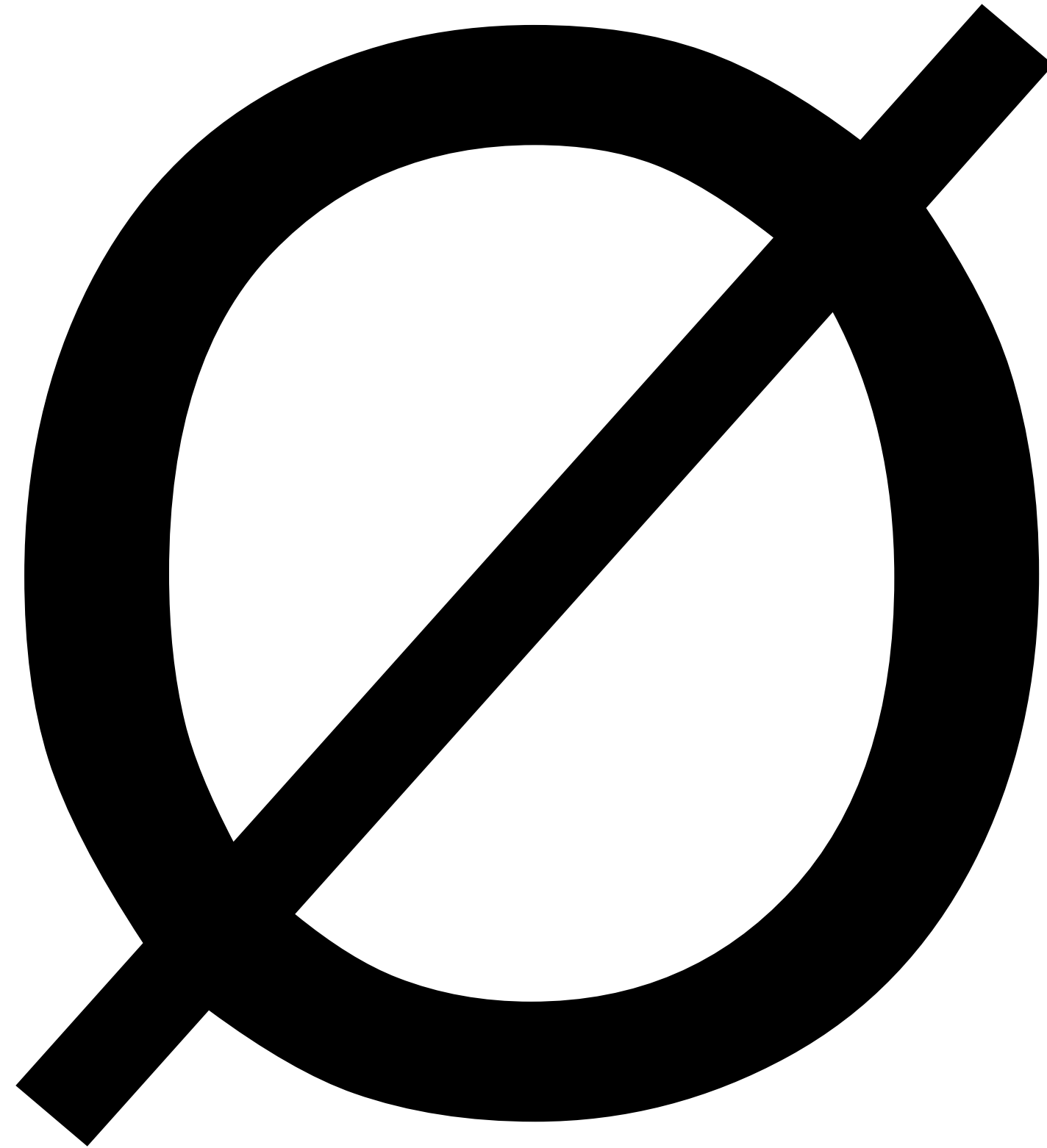


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The Games Industry







The End

@steishere //

ste@stecurran.com